Location A

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea
* Coastal forest areas
* Several tributaries
* Hilly areas on either side of the valley
* Deserts, mountains, and the sea surround the outskirts of the civilization location
 |
| Climate and General Environment | * Temperate (Cold in winter, warm in summer)
* High rainfall
* Unpredictable flooding
 |
| Natural Resources | * Trees, Clay, Straw, Millet, Sorghum, Wheat
* Tin, Copper, Iron
* Dogs, Pigs, Cattle, Poultry, Fish, Ducks, Silkworms
 |

Location B

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Major rivers and several minor waterways
* Flat
* Desert on one side of the valley
* Rugged hills on the other side of the valley
* Marshy along river areas
 |
| Climate and General Environment | * Arid (mild winters, very hot summers)
* Little rainfall
* Unpredictable flooding
 |
| Natural Resources | * Clay, Reeds, Tamarisk, Wheat, Barley, Mastic, and other plant resins
* Tin, Copper (from the hilly area)
* Pigs, cattle, Poultry, Fish, Sheep, Goats, Horses
 |

Location C

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea
* River source lies many hundreds of miles away (off the map?)
* Deserts on both sides of the valley
* Dramatic shift from fertile soil to arid desert within a short distance along both sides of the river valley
 |
| Climate and General Environment | * Arid (mild winters, very hot summers)
* Little to no rainfall
* Highly predictable seasonal flooding
 |
| Natural Resources | * Clay, Reeds, Wheat, Barley, Palm trees
* Stone, Copper, Tin, Gold
* Pigs, cattle, Poultry, Ducks, Geese, Fish, Sheep, Goats, Horses
 |

Location D

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * High elevation
* Mountainous region with high plateau
* Mountain lakes
* River flows from higher to lower elevation
 |
| Climate and General Environment | * Mild temperatures
* Rainy and cool
 |
| Natural Resources | * Squash, Beans, Chili Peppers, Potatoes, Maize
* Stone, Copper, Silver
* Llamas, Dogs, Fish, Guinea pigs, Birds, Deer, Ducks
 |

Location E

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Large island
* Low mountains
* Rolling hills
* Fertile valleys
 |
| Climate and General Environment | * Warm (mild winters, warm summers)
* Light rainfall, somewhat dry
* Sunny
 |
| Natural Resources | * Trees, Herbs, Nuts, Carob, Olive Trees, Grapes
* Stone, Copper, Tin, Gold
* Snails, Fish, Deer, Goats, Sheep, Cattle
 |

Location F

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea
* Several tributaries
* High mountain ranges on two sides of the valley
* Desert on one side of the valley
* Desert, mountains, and the sea surround the outskirts of the civilization location
 |
| Climate and General Environment | * Warm, rainy summers
* Cold, dry winters
* Unpredictable flooding
 |
| Natural Resources | * Clay, Trees, Wheat, Barley, Citrus, Millet, Cotton
* Copper, Tin, Gold
* Pigs, Cattle, Fish, Sheep, Goats
 |