Location A

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea * Coastal forest areas * Several tributaries * Hilly areas on either side of the valley * Deserts, mountains, and the sea surround the outskirts of the civilization location |
| Climate and General Environment | * Temperate (Cold in winter, warm in summer) * High rainfall * Unpredictable flooding |
| Natural Resources | * Trees, Clay, Straw, Millet, Sorghum, Wheat * Tin, Copper, Iron * Dogs, Pigs, Cattle, Poultry, Fish, Ducks, Silkworms |

Location B

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Major rivers and several minor waterways * Flat * Desert on one side of the valley * Rugged hills on the other side of the valley * Marshy along river areas |
| Climate and General Environment | * Arid (mild winters, very hot summers) * Little rainfall * Unpredictable flooding |
| Natural Resources | * Clay, Reeds, Tamarisk, Wheat, Barley, Mastic, and other plant resins * Tin, Copper (from the hilly area) * Pigs, cattle, Poultry, Fish, Sheep, Goats, Horses |

Location C

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea * River source lies many hundreds of miles away (off the map?) * Deserts on both sides of the valley * Dramatic shift from fertile soil to arid desert within a short distance along both sides of the river valley |
| Climate and General Environment | * Arid (mild winters, very hot summers) * Little to no rainfall * Highly predictable seasonal flooding |
| Natural Resources | * Clay, Reeds, Wheat, Barley, Palm trees * Stone, Copper, Tin, Gold * Pigs, cattle, Poultry, Ducks, Geese, Fish, Sheep, Goats, Horses |

Location D

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * High elevation * Mountainous region with high plateau * Mountain lakes * River flows from higher to lower elevation |
| Climate and General Environment | * Mild temperatures * Rainy and cool |
| Natural Resources | * Squash, Beans, Chili Peppers, Potatoes, Maize * Stone, Copper, Silver * Llamas, Dogs, Fish, Guinea pigs, Birds, Deer, Ducks |

Location E

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Large island * Low mountains * Rolling hills * Fertile valleys |
| Climate and General Environment | * Warm (mild winters, warm summers) * Light rainfall, somewhat dry * Sunny |
| Natural Resources | * Trees, Herbs, Nuts, Carob, Olive Trees, Grapes * Stone, Copper, Tin, Gold * Snails, Fish, Deer, Goats, Sheep, Cattle |

Location F

Make sure that your civilization environment map includes elements listed below:

|  |  |
| --- | --- |
| Geography | * Fertile river valley that opens to the sea * Several tributaries * High mountain ranges on two sides of the valley * Desert on one side of the valley * Desert, mountains, and the sea surround the outskirts of the civilization location |
| Climate and General Environment | * Warm, rainy summers * Cold, dry winters * Unpredictable flooding |
| Natural Resources | * Clay, Trees, Wheat, Barley, Citrus, Millet, Cotton * Copper, Tin, Gold * Pigs, Cattle, Fish, Sheep, Goats |