**THE CIVILIZATION PROJECT**

**Part 3: Creating Artifacts**

**Driving Question:** How do civilizations stand the test of time?

**Major Products:** Code of Laws, Three Cultural Artifacts, Myth or Epic Tale

**Due Dates:** A rough draft of Part 3 will be due on November 22nd (A) and 25th (B).

* Code of Laws: This will be typed and turned in through the assignment portal on Google Classroom.
* Three Cultural Artifacts: A hard copy will be turned in to your class Turn In Bin.
* Myth or Epic Tale: This will be typed and turned in through the assignment portal on Google Classroom.

*A final copy of Part 3 will be due before the end of the First Semester. This date will be announced in class later.*

**Points:**

* Rough Draft of Code of Laws: 10 points (see reverse side for rubric)
* Rough Draft of Three Cultural Artifacts: 10 points (see reverse side for rubric)
* Rough Draft Myth or Epic Tale: 10 points (see reverse side for rubric)
* Final Versions of all three above mentioned deliverables will be worth 50 points total (Subject to Change)

**Deliverables**

***Code of Laws***

* A Code of Law deliverables will include a list of 10 laws as well as a detailed explanation about what those laws say about your civilization’s society and culture as a whole.
* This portion of the project will be typed, with 1” margins and 12-point Times New Roman font.
  + List of 10 laws should be on 1 page.
  + Explanation should be 1 page, double spaced.
* The explanation of your laws should explain why these laws are so important to your society and how they fit with your system of government

***Three Artifacts***

* Three sample tools and/or art works that provide evidence of your civilization’s culture and achievements.
* All artifacts will be hand drawn on a sheet of computer paper in this rough draft stage of the project. Each artifact should be on a different sheet of paper.
  + At least one artifact must be a tool/technology
  + At least one artifact must be an art work
* Number each artifact (#1, #2, #3) and include the name of your civilization and your team names and block on the back side
* Each artifact must have a caption that briefly describes what it is, its function, and its significance to your civilization
  + Captions must be on a separate single sheet of paper
  + Each caption must match the number of the artifact
  + Do not include any identifying information on the artifact sheets themselves other than the number – this means your artifact and the caption for your artifact should be on different pieces of paper.
  + Captions may be typed or handwritten.
* Artifacts will be refined and may even be recreated as 3D models for the final draft of the project.

***Myth or Epic Tale***

* All myths/epic tales must be typed, double-spaced, with 1” margins and 12-point Times New Roman font.
* Your myth or spic tale can be either:
  + A creation myth that represents your civilization’s religion and world view or
  + An epic tale that portrays a hero representing your civilization’s beliefs/values

**Grading Rubric for Drafts of Laws/Artifacts/Epic Tale – Due November 22nd (A) and 25th (B)**

This is primarily a completion grade for making a full effort to deliver materials that can then be critiqued by your teacher and classmates. Each part will be graded on its own 10-point scale for a total of 30 points.

10 points Fully completed on time drafts of each item that makes a solid effort to

address all required elements listed above

8 points Attempted on time submission; may be missing some key elements

5 points Partial and/or late submission (no later than October 23/24)

0 points No evidence of serious attempt at drafts

Note: There will be a separate rubric provided for the final code of laws, artifacts, and myth or epic tale. A due date will be announced for this final submission at a later date.